

Hunting Good Practices

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I. Just before the shot

1. Remember details of the exact place where game was just in the moment before the shot (distinctive elements like trees, shrubs, stones etc.).
2. Do not shoot when you can not see whole profile body shape of game.
3. Avoid the shots to the neck or head, it increases the risk of missing shot or wounding game.
4. Avoid the shots to game with head down (grazing position), could possible run away after hit with the closed bullet drain (a few blood traces).
5. Be always ready to give a second shot.

II. After shot

1. Be ready to give a second shot, especially when the game fell down at once.
2. If the game is still alive after shot– don't wait – give the next shots, no matter in what position game is observed by you.
3. Remember the place where the game was when you gave it a shot. Recognize and remember it's reaction after the shot, i.e. the sound of hitting bullet or the escape direction of game.
4. Stay calm, wait 5-10 minutes before to go to search the place of the hit.
5. Carefully go to the place of hit quietly and safely, always ready to give a shot.
6. Don't cover your feet traces over the game tracks in the place of the hit.
7. Mark the place of the hit and the escape direction. Use a tree branch, piece of paper, stone etc..
8. If you can not find anything at the place of the hit and think you not missed, call for help of dog guide for verify that.

9. Walk along visible tracks, if you are sure for finding the dead game not further than 100 m from the place of hit.
10. Do not release your dogs on the hit place of game. It is a main difficulty for the next dogs working on the tracks.

III. Driven hunts

1. Check if shooting game was not hit before (for example by someone else) and report to the hunting guide.
2. Mark the place of the hit and the escape direction.
3. Do not gutting game in the place it fell, when other hunters gave a shot at the nearest surrounding.
4. Game which was not found dead in the distance of 100 m of the place of the hit **obliges you to report and order a tracking dog** - to control the place of the hit and search for wounded game.